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About This Game

While babysitting her grandchildren one evening, Beatrice fell asleep and they wandered off. Now she must proceed through a world filled with challenging obstacles, puzzling puzzles, and dank memes to be reunited with her little rascals.

This is a difficult game, that is not for the faint of heart or stomach. If you think you are up for a challenge, good luck.

Features

- Physically simulated wheelchair locomotion
- Difficult physical challenges
- Logic puzzles
- 30 unique levels
- Seamless level transitions with no loading times

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- Simple, minimal menu
 - Also, there are some slightly humorous goofs

Title: Granny's Grantastic Granventure

Genre: Casual, Indie, Simulation

Developer:

Lazy Morning Games

Publisher:

Lazy Morning Games

Release Date: 30 Jul, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1, Windows 8.1 or later, Windows 10

Processor: Intel Core i5 4590 or greater

Memory: 8 GB RAM

Graphics: GeForce GTX 970 or AMD Radeon R9 290 or better

Storage: 2 GB available space

English



Time Chart

Aboard the Train

The Time Chart interface displays a train route on a dark background with diagonal yellow lines representing tracks. The route is marked with station names in Japanese and English: 428 Shibuya Scramble, 429, 430, and 428 Shibuya Scramble. Time points are shown in rounded rectangles on the left: 11:30, 11:35, 11:40, and 11:45. Various station names are highlighted in colored boxes: 亜智 (Achi), タマ (Tama), 加納 (Kano), 大沢 (Osawa), 御法川 (Minorikawa), and a BAD END box. A central video player shows a scene with the text 'BAD END' overlaid. At the bottom, there are control icons for Move, OK, Back, and Controls.



Just finished this and thoroughly enjoyed it. What an inspiring look at the reality of making games. Just wish there was more! Super Game Jam 2?. Here's a quick and dirty review.

The game does have it's issues - feel free to look at the pictures I uploaded. I managed to jump out of the map on more than one occasion. Many of the inside levels are so dark you can't see much at all, and I even managed to fall through a solid floor several times (deliberately in the end) to the platform below. You can also see between meshes and a lot of the internal levels are brown with brown enemies. Meaning those people, like me, who are colour blind will struggle with parts of the game.

Some of the English spoken dialog from the alien skull is grammatically incorrect or just plain wrong, but it's easy enough to look past.

Aside from that, it's a reasonable game. It claims to be an old school shooter, and in that respect, I'd have to agree. Where the levels are bright, the game play is mostly enjoyable.

Pick it up on special during a sale. It's worth a play through once.. Game wont start. Goes past resolution and Rovio screens but on the Angry Birds vr Isle of pigs screen it loads 3/4 then goes black...and nothing. WHY?. Slit my wrists with the guitar strings. Very enjoyable, an essential part of a Dungeon Warfare & Orcs Must Die collection.

It's interesting to hear the original lines without the beeps. That said... well... the game is just waaayyyy funnier with the beeping, if you ask me. Hearing the unbeeped swear words gets old really quick.

Been hearing a lot of complaints about the fact that it's a paid DLC (unlike the free updates the game got in the past, like the arcade). All I can say is: The developers listened to fans on the internet who wanted Ransome without the "censorship" (if you can even call it that, seeing how the beeps are the real intended joke).

Also, the developers have *always* listened to the fans so far. People complaining about the way the toilet paper hangs? They put in an option for that. People complaining about the in-jokes? (*sigh* ... some people complain about everything...) They put in an option for that, too. That alone deserves praise, if you ask me, so I gladly paid to get this bonus for the game.

If you don't want to pay money for it, which is fine, then you're not missing out on much, in my opinion \u2013 because, again, Thimbleweed Park without the beeps isn't the way it's meant to be anyway.

It's nice to have the option though.. Amazing game! I feel incredibly epic whenever I play it. It has so many close call moments that make the player feel so awesome for surviving. The controls are great and responsive enough to make sharp, split second, lazer dodging turns in midair so every death seems fair. And with only two buttons: jump and change direction, it's really easy to master what you're trying to do.

There are many different modes that cover basically every aspect of the gameplay that can be changed. My favorite being Zen because you get to go super fast and there aren't many hazards.

I found this game better with a friend, taking turns after deaths. This made it a lot more fun to chase records, get achievements, and share in those epic moments.

I got this game on sale for 5\$ and it was 100% worth the price! I'm so happy I found this game.

Also this is the first game that I've ever been able to make "All Time" leaderboards and that is surreal! Must be because the game is a new release, but just a note that if anyone else wants to know what that feels like, get this game ASAP.. The game is great. Artwork, sound, music, plot, puzzles - everything is top-class. There is one huge con, however : the mouseover text. Instead of hovering under a mouse cursor, it resides at the bottom of the screen. That makes the obligatory pixelhunting a very, very unpleasant experience.. An interesting visual novel, but you're left with more questions than answers. Excellent dialogue, though.. Here's my first time gameplay video: <https://youtu.be/dYiXX2AXTZA>

Being a big fan of the Mechwarrior series I've always thought Mech games would be perfect for VR and have been waiting eagerly for this one to come out. It did not disappoint; this is another great example of the more polished games that are now popping up in VR more regularly. The graphics are fantastic and so far I'm really enjoying the storyline and was impressed by the dialog.

The controls are pretty simple; the arms of the mech are tracked to your controllers and thats what you use to interact with stuff. There's no button pressing inside the cockpit or anything.

The thing I was hoping for but didn't end up happening was more of an open world game with the ability to move the mech around on your own. The game progressively moves you through the level on its own. That's really the only complaint I have; this game is incredible and I highly recommend it.. It doesn't contain all the DLCs, not worth it.. If you like jump scares, and all you want is jump scares, this is the game for you. Though it seems to be the same one over and over.

Otherwise, this should be called Mummy Simulator 2017 because 30 minutes in all I'm doing in every scene is holding my arms straight out and rotating my torso back and forth. 30 minutes of that. No change. Jump scare, mummy position, jump scare, mummy position.. WAAAAAAAAAAAAAAAAAH! I got this for free and I had to wait for it! WAH WAH WAAAH!. For casual players - this DLC doesn't give the player anything more than a costume for both Erina and Ribbon and one CG that you can access without any special circumstances. Besides these, there's honestly not much here for the casual crowd which sort of displeases me. This DLC is solely aimed towards the hardcore, or at the very least the more skilled crowd of people that play this game. The new bosses are definitely a doozie - even on the lowest difficulty some of them can outright one-shot you if you're not careful. And while the new CGs are really well drawn, it's just kind of a shame all but one of them are only accessible

via these new, powerful bosses.

As a casual player - I was disappointed with this DLC. I expected more than just a few costumes and only one CG. My skill level isn't good enough to properly face any of the SP bosses and thus - am unable to get the full experience of this DLC. Sure it could be an incentive to get better at the game and see said content no problem but first impressions for some are everything, and honestly - it kinda turned me away and I'm afraid it might do the same to you if you're not very good at this game.

If you're a more skilled player though, you've got some great content to look forward to. The new bosses will definitely test the best of your abilities, so make sure you're well prepared for everything!

If I could put a neutral rating for this DLC, I would, because my opinion is mixed. This DLC is not worth it for the casual player but rather - should be purchased by those looking to challenge themselves a little bit and maybe get rewarded for their efforts.. for some reason im getting about 15 fps in this game. is there a fix for this? id really like to play it.

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